Stories MIL game

1. Cyber Stalking

Stalking peron:  
- A person follows you throughout the game and degrades accomplishments.

- The fellow can pop-up at random spots. E.g. trashcan, diner, underneath a table?,

Stalking person part 2.

A person is contacting you by email and talks about the past. With installing and setting-up an anti-spam-filter the bully get taken away.

Stalking person part 3

Main character X is working/educated at an institution and one of her fellow students is inspecting her belongings, while she is off guard.

Other preventions: Tell your parents,Send a warning, make a copy of the stalks, Don’t give you phone/email when the stalker asks. Use SSL encryption on you emails. Block the person's IP-address within your firewall. Install a spam filter program/ contact an ISP. [1]

Stalking scenarios

Personal messages, frequently contact, spreading falsehoods about a person, sent virus, data theft, introducing other persons to contact the character. (“Stalking by proxy”)

1. Cyber Slander

A usually plays games with his classmates after school. One day, A’s friends were busy,

so A went to a PC room alone and played a game. The game is played by teaming up with unknown users.

A played the game as hard as ever. But it kept losing the game because of A. However, a member of the same team used unspeakable abusive language against A.

He swore about A’s parents and swore seriously libelous. A quit the game in a panic.

1. Cyber Impersonation

In the neighborhood where the main character(X) lives, there is someone who does not like at all our character, so everytime he can tries to tell everyone that X has problems in house, or just something to make people dislike X. However no one believes him, so what he does, is to create a social media fake profile of X, where he makes look our main character as a bad person, the reputation of X is under the ground.

X, noting that people start looking at him in a different way and everyone try to avoid him, ask someone what is happening, then someone inform him that he is being very bad at social media.

Impersonation:

Impersonation is when someone creates a fake profile in name of someone else in order to harass, intimidate, threaten or defraud another person.

1. Cyber Coercion

A letter from you tax-institution asks you to pay your depth back.

By a friend you are persuaded to buy on a sketchy website.

For a friend you were asked to download torrents.

You got called by an Indian tech support from Microsoft and you are persuaded to install a program.

In a chatbox someone persuades you into making pictures of your naked body.

When a friend is at your home, he asks you to install paid apps on her phone. With her bank account attached to it. After a period of time she will receive an invoice.

Coercion: to persuade someone forcefully to do something that they are unwilling to do.

1. Sexting
2. Cyber Exclusion

I(bullied) don’t have any social network service(SNS). Other friends have it. So i am deliberately excluded from conversations by others because of this.

I have a group in chatting app. Someone invited us to his party. I want to go there so i answered ‘yes!’. And then all of a sudden, he removed me from group. So i couldn’t go there. I excluded.

I have a group with my friends in chatting app. We used to have a lively conversation there. But all of a sudden, there was no word left in there. The others were making separate chat rooms and cursing at me there.

I don’t have any SNS ID. so I am always excluded from conversations about SNS.

1. Flaming

(excerpt 1) "Why are you flaming me? All I said was that you didn't support your argument with any facts."

(excerpt 2) "Look, there's no need to flame the original poster - he was just trying to make a point about the health care bill. Everybody just relax, and let's try to be civil again."

(excerpt 3) "Ryan just flamed LogDog really bad in the Open Forum. Somebody should talk to him about his temper."

(excerpt 4) "Whoa. What's with the big flame war? This is supposed to be an adult community."

1. Cyber Outing

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## Bibliography

1. Cyber Staking: Crime and Challenge at theCyberspace: <http://ijoes.vidyapublications.com/paper/SI2/35.pdf>